

West Down Parish Hall Skittle Alley

It is very simple to set up but will need at least two able bodied persons (the heaviest main panels weigh around 27kgs). Wear good quality hand protection (i.e. rigger gloves) to safeguard against possible splinters and finger entrapment.

The alley runs almost the whole length of the hall.



Start the assembly at the stage end of the hall

Set-up the 'winged' back board as shown in the photo and slot in the two large green pads into position. This winged board should be propped up against the Halls stage 'drop down flap' in a central position. Please place the thin rubber mat between the back of the winged board and the stage flap. This will protect the stage flap from damage. The winged board should be against the stage flap as close as possible otherwise the alley may pull apart slightly during use.

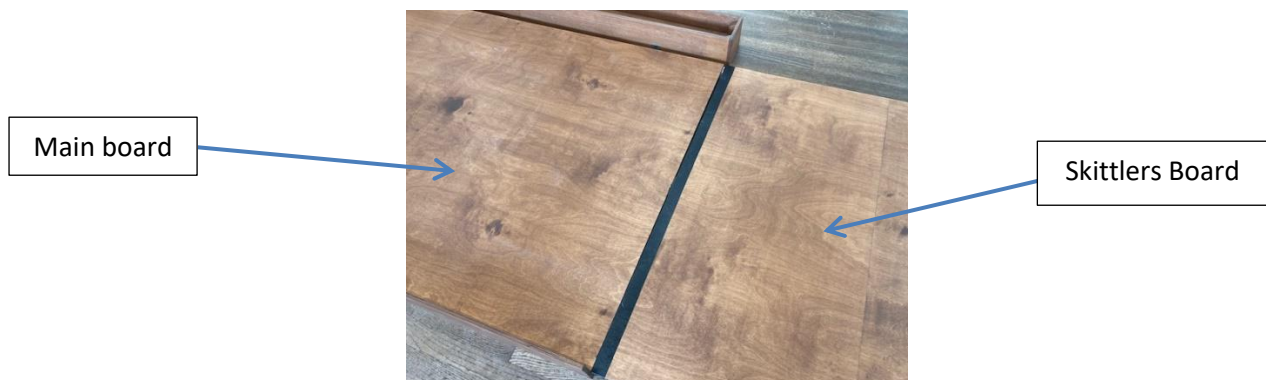


Secure the 'winged' board to the 'skittles' board with coach bolts and wing nuts (2 of each). When assembling, the coach bolts should be on the inside of the soft wood baton and the wing nuts on the outside of the winged board.



Line up and slide the four main alley boards into position (push fit only) starting from the skittle board (in any order as they are all the same) but make sure the ball retaining upstand is always on the left hand side of the alley (no fixings required).

Drop the Skittlers board into position at the front end of the alley with the black foot line nearest to the main alley board (no fixings required).



Now drop into position the four return gutters to the right hand side of the alley using the male/female connectors. Start at the top end with the highest gutter gradually working down to the lowest gutter that has the ball stop.



Place the skittles on the alley and you are ready to play!

When you have finished your session please dismantle the alley and place on the storage trolleys along with the skittles and balls.

Please be careful not to damage this alley and hopefully it will bring years of pleasure for the Village.